	LSPA - PE Progression Map										
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
Gymnastics	Explore different ways of travelling on a range of indoor and outdoor equipment of various heights, moving with increasing coordination and control.	Create linked movement phrases with a beginning, middle and end. Combine different ways of travelling such as jumping and rolling.	with control and coordination. Create their own sequence of	Create gymnastic sequences that show a clear beginning, middle and end; working both independently, with a partner and in a group.	Compose a movement sequence independently and with others, moving with clarity, fluency and expression.	Select ideas to compose and perform longer sequences, performing them with fluency and a sense of rhythm. Explore, improvise	Create their own complex sequences by understanding, choosing and applying a range of compositional principles; varying direction, level and pathways to improve the look of a sequence.				
		Be still in different body shapes and balances. (Standing balances, Kneeling balances)	movements to travel around the room, including rolling. Hold a still shape whilst balancing on	Link combinations of actions and skills with consistency, fluency and clarity of movement.	changes of direction, speed and level during a performance.	and combine movement ideas fluently and effectively.	Adapt their sequences to fit new criteria or suggestions. Apply learnt skills consistently, showing				
		,	different parts of the body. (Large body part balances)	Create, perform and repeat sequences that include changes of through Expression For the control of the control	Improve the placement and alignment of body parts in balances. (Balances with and against a partner, place the control of the placement of the	Carry out balances, recognising the position of their centre of gravity. (Balances on apparatus)	precision and effectiveness in using the space provided. Confidently develop				
		Develop agility, balance and coordination.	movement skills, combining travelling and balancing using both floor and apparatus.	example: changes of level, speed or direction. Develop flexibility,	Pike, tuck, star, straight, straddle shapes.	Perform jumps, shapes and balances fluently and with control, applying	the placement of their body parts in balances, recognising the position of their centre of gravity and how this affects the balance. (Part-weight partner				
		Describe what you have done or seen others do.	Continue to develop agility, balance and coordination. Watch and describe	strength, control, technique and balance. Watch and describe the quality of other	shapes and balances fluently and with consistent control. (Pike jump, straight jump half- turn)	learnt skills and techniques consistently. (Straight jump full- turn, split leap)	formations) Apply skills and techniques consistently, showing precision and control				
			others performances. Begin to say what went well.	performances. Begin to recognise their own successes and areas for improvement.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.	Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.	when jumping. Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate improvements.				
							Explain why they have used particular skills or techniques, and the effect they have had on their performance.				

	Listen attentively, move to and talk about music, expressing their feelings and responses. (EAD)	Copy and explore basic movements and body patterns, responding imaginatively to a range of stimuli.	Explore, remember and repeat short dance phrases, showing greater control and spatial awareness.	Copy, remember and perform a dance sequence. Explore and create narratives in response to a stimulus.	Copy, remember and adapt a set choreography. Perform dances using a range of movement patternsaccurately, fluently, consistently and with	Copy, remember and adapt set choreography accurately and showing a good sense of timing. Copy, remember	Perform dance sequences confidently and fluently with accuracy and good timing.
	Watch and talk about dance and performance art, expressing their feelings and responses. (EAD)	Remember simple movements and dance steps using a range of different body actions and body parts.	Select from a wider range of actions in relation to a stimulus, performing with control and coordination. Use counts to help	Develop dance phrases using canon, unison and repetition. Show control, accuracy and fluency of movement when	control. Improvise with a partner, individually or in a group to create a dance routine.	and adapt set choreography accurately and showing a good sense of timing. Choreograph phrases	Work creatively and imaginatively to choreograph longer phrases considering actions, dynamics and space.
	Explore and engage in music making and dance, performing solo or in groups. (EAD)	Link movements to sounds and music, combining 2 or 3 actions. Describe what they have done or seen	stay in time with the music. Work individually and with others. Watch and describe	performing actions with a partner. Describe and evaluate the effectiveness and quality of a dance.	Create motifs incorporating unison, canon, action and reaction. Experiment with a wide range of	individually and with others considering actions, dynamics and space.	Identify and repeat the movement patterns and actions of a chosen dance style- using dramatic expression in their
		others doing.	a performance; recognising what is successful.		actions, varying speed, tension and continuity. Use simple dance vocabulary to compare and improve work.	Identify and repeat the movement patterns and actions of a chosen dance style- showing a change of pace and timing in their movements.	movements.
							Share ideas in small groups, working together to create a routine incorporating different elements.
						Identify which aspects were performed accurately and fluently and be able to provide feedback.	

Invasion games	Explore a range of equipment & balls of various shapes & sizes. Play group / class games with rules (eg	Explore different ways using a ball Explore ways to send a ball or other equipment	Develop control and accuracy when moving with a ball in a variety of different games.	Use skills with coordination and control.	Change pace, length and direction to outwit their opponent.	Use a small range of sending, receiving and travelling techniques in games, with varied control.	Perform skills with greater speed, fluency and accuracy in invasion, striking and net games.
	Duck, Duck, Goose, Stuck in the Mud) under supervision (PSED) Identify and moderate their own feelings socially and	Retrieve and stop a ball using different parts of the body. Play a variety of running and avoiding games.	Pass and receive a ball with more control and accuracy.	Throw and catch with control when under limited pressure to keep possession and score goals	Choose and use a range of ball skills with a good degree of accuracy.	Develop a broad range of techniques and skills for attacking and defending.	Understand, choose and apply a range of tactics and strategies for defence and attack, using them with consistent accuracy, confidence and control.
	emotionally (PSED) in team game situations	Participate in simple team games Develop simple attacking and defending techniques	Participate in team games. Understand and develop tactics for attacking and defending. Use different rules and tactics for invasion games. Make it difficult for opponents.	Communicate with others during game situations. Use simple rules fairly and extend them to devise their own games.	Have confidence when communicating with others during game situations. Appreciate that rules need to be consistent and fair, using this knowledge to create rules and teach them to	Know and apply the basic strategic and tactical principles of various games and adapt them to different situations.	
		Pass and receive a ball in different ways with increased control	Keep the ball and find the best places to score. Watch others accurately. Describe what they see and ask to copy others' ideas, skills and tactics.	Recognise good performances in themselves and others and use what they have learned to improve their own work.	others. Use a variety of techniques and tactics to attack, keep possession and score.	Understand why exercise is good for their fitness, health and wellbeing. With help, devise warm up and cool down activities and justify their choices.	Develop their ability to evaluate their own and others' work, and to suggest ways to improve it.

Catching and Fielding	Explore a range of hand -held equipment & balls of various shapes & sizes.	Move fluently, changing direction and speed. Show basic control of the ball, including when striking a ball.	Show good awareness of others when playing games.	Apply and develop a broader range of skills in striking (and fielding where appropriate).	Show control, coordination and consistency when throwing and catching a ball.	Develop control and technique whilst performing skills at speed.	Perform skills, including retrieving, intercepting and stopping a ball with accuracy, confidence and control.
		when striking a ball.	Throw/hit a ball in different ways e.g high, low, fast, slow			Begin to bowl at different speeds.	overarm technique, varying speed and length of delivery
		Successfully received (catch/stop) a ball, understanding the concept of moving to get in line with the ball. Able to play simple games in small groups, applying rules and skills that have been taught.	Perform a range of actions with control including catching and hitting a ball. Participate in team games.	Practise the correct batting technique and use it in a game. Throw a ball increasing distances. Catch a ball with increasing consistency.	Hit a ball with increasing control, accurately towards a target. Choose fielding skills which make it difficult for your opponent.	Hit the ball with purpose, varying speed, height and direction, as well as thinking of tactics needed to score more runs. Use a range of fielding skills, e.g. catching, throwing, intercepting, with growing control and consistency.	Use skills effectively to outwit opponent when fielding, bowling and batting Retrieve, intercept and stop a ball whe fielding.
				Use a variety of simple tactics in a small sided game, particularly when fielding to make it harder for the batter.	Communicate, collaborate and compete with others, following the rules of the game.	Show good awareness of others in game situations; working as part of a team and communicating well.	Work as part of a team to cover the areas to make it harder for the batte to score runs.

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Net Games	Use different skills	Choose and use skills		Perform basic skills	Demonstrate skills	Use different skills
	and movements,	and simple tactics.		needed for tennis	learnt during the	and tactics learnt to
_	including aiming into			with control and	units when	try and win games.
Tennis	space.			accuracy, including	competing against	
				hitting a ball towards	others, including	
				a target.	serving, returning a	
		Move fluently,			serve, and shot	
	Move fluently,	changing direction			accuracy when	Identify spaces and
	changing direction	and speed with			moving at a quick	understand the
	and speed.	increasing		Keep a rally going	pace.	tactic of hitting into
	and speed.	confidence.		using a range of		
		connuence.		shots.	Can demonstrate	gaps.
				SHOUS.	fast paced	
					movements,	
		Hit a ball in different	Perform basic skills		fluently changing	
	Show control of a	ways e.g high, low,	needed for tennis		direction and	Hit the ball with a
	ball with simple	fast, slow.	with control and		speed.	purpose, varying
	actions and basic		accuracy, including			speed, height and
	control when striking		throwing and		Hit the ball with a	direction- perform
	an object.		stopping the ball.		purpose- using the	skills such as
					forehand and	forehand and
					backhand swing.	backhand shots with
					Direct the ball	control and
		Use and move with a			towards the	confidence.
		racket with control.			opponent's court or	
	Stop and pass a ball -				target area.	Be continuous within
	developing a		Send a ball into			a rally and regularly
	technique of sending		space at different			play consistent
	and receiving.		speeds and heights		Improve	shots.
	and receiving.		to make it difficult		consistency of	SHUES.
			for the opponent.		shots, noticing	
					longer rallies.	
					l	
					Use different	Experiment with the
					racquet skills and	racquet using
			Participate in rallies			different skills.
			with others and		during a	
			keep a rally going		competitive or	
					cooperative rally.	

Orienteering	directions (N, E, S, W) Move in different directions and in a	Understand what a compass is used for and be able to use the direction points. Be able to use some basic features on a	To make a map with symbols and be able to recognise where you are on a map, using basic techniques.	Develop a basic understanding of map reading/making and apply these skills and techniques in games.	To orientate themselves and the map correctly keeping track of their position with increasing accuracy.	Develop map reading and map building skills. Use a map to confidently orientate yourself around.
	ways.	map to select and plan a route. Work well in big groups, sharing, taking turns, and cooperating with	Participate in team games, working cooperatively.		Be able to make a map with symbols and begin to understand scale.	Build confidence during team activities.
	following rules and playing fairly.	others. Begin to understand	solving problems with others.		Work within a team trusting and valuing each other. Use developed communication	Take part in orienteering events, such as picture
	Participate in competitions with	the competitive side of orienteering and take part in a picture orienteering event.	Move confidently in different ways, developing agility, balance and coordination.	physical skills needed for orienteering: agility, balance and	skills to achieve success. Compete in	orienteering and control orienteering, with success.
	event.		Evaluate your performance and recognise what went well and what		orienteering events, problem solving with team members.	Identify what they have done well and adapt plans for future challenges.
			could be improved		Identify what they have done well and adapt plans for the future challenges	

Multi Skills and Athletics	Revise and refine the fundamental movement skills they	Can vary their pace and speed when running.	Begin to show control, coordination and consistency	Can select the most appropriate speed and pace for	Begin to build a variety of running techniques and use	Continue to practise and refine the sprinting	Confidently demonstrate the learnt techniques for		
	have already acquired: • rolling • crawling • walking • jumping • running •	-	when running at speed.	the distance. E.g sprinting and long distance	them with confidence such as leg and arm action.	techniques.	sprinting. Be able to speed up and slow down smoothly.		
	hopping • skipping • climbing (PD) Progress towards a more fluent style of moving, with developing control and grace. (PD)	Can jump from a standing position, for example two feet to two feet, two feet to one foot, or one foot to opposite foot	Can develop a range of jumping techniques and combine different jumps together with some fluency and control.	Can perform a running jump with some accuracy using both one and two feet to take off and land with.	Can perform a running jump with more than one component. E.g hop, skip, jump. (triple jump)	Run, jump, catch and throw in isolation and combination. Combine and perform skills with control.	Successfully run, jump and throw in isolation and in combination- applying appropriate techniques to achieve personal		
	Develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming. (PD)	Performs a variety of throws, such as underarm and overarm, with basic control.	Develop the underarm and pull throw technique.	Perform a variety of throws using a selection of equipment, changing action for accuracy and distance	Throw with accuracy and power towards a target area.	Demonstrate a range of throwing actions e.g push, pull, sling, using different equipment	bests. Continue to develop and refine techniques to throw for an increased distance, showing accuracy and power.		
Swimming				In line with the National Curriculum, by the end of Key Stage 2, the aim is for all children to be able to swim confidently and know how to be safe in and around water. Children should be taught the following key requirements: - Swim competently, confidently and proficiently over a distance of at least 25m Use a range of strokes effectively Perform safe self-rescue in different water-based situations.					
				At LSPA, swimming	is taught in Years 5	and 6.			